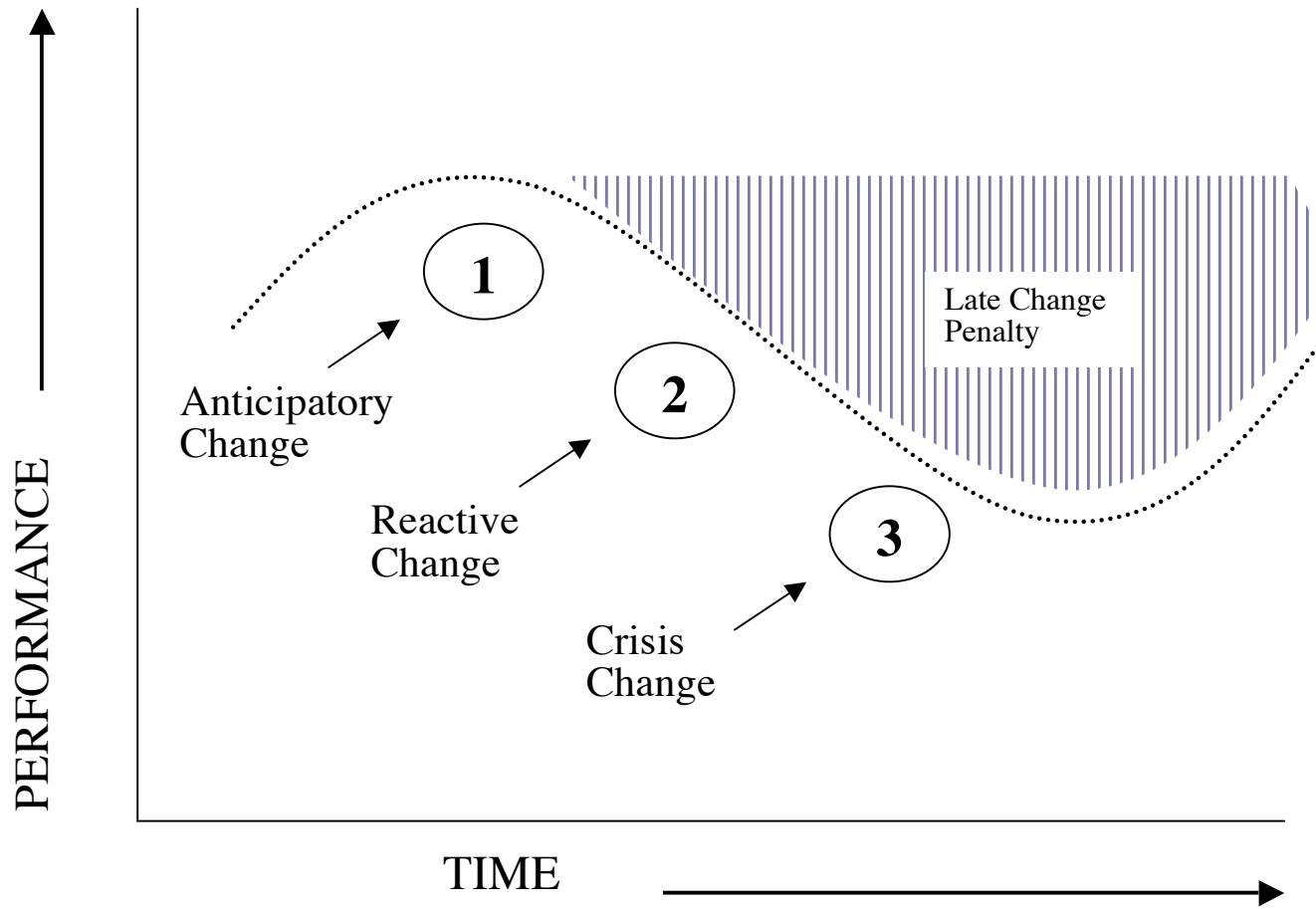


# CHANGE, TIMING, AND LATE CHANGE PENALTIES



- 1 Anticipatory Change: *Time Difficulties*
- 2 Reactive Change: *Tangible Difficulties*
- 3 Crisis Change: *Critical Difficulties*